

The Digital Animation and Game Design (DAGD) degree is designed as a multidisciplinary degree covering 3D animation, programming, design, and business. Likely participants will have a desire for careers in animation, design, simulation, and programming. The digital animation concentration includes a required concentration for depth, an elective section that offers greater breadth in the discipline area, and general education requirements targeted toward courses serving employees in digital technology. The DAGD program offers students the opportunity to actively compete in many growing industries such as: game design and asset creation, film, television, medical visualization, legal simulation, web development, educational software, and product design.

Course Requirements

Delta College			
Course	Ferris Equiv.	Delta Course Title	Cr. Hrs.
COM 112 (Preferred) or COM 114	COMM 121 or COMM 105	Fundamentals of Oral Communication or Interpersonal Communication	3
EN 111	ENG 150	College Composition I	3
EN 112	ENG 250	College Composition II	3
MTH 119 or MTH 118	MATH 115 or MATH 117	Intermediate Algebra or Mathematical Exploration	4
<i>Delta</i>	<i>VARIES</i>	Science Course	3-4
<i>Delta</i>	<i>VARIES</i>	Lab Science	4
<i>Delta</i>	<i>VARIES</i>	Culture Electives (one must transfer at 200 level)	9
<i>Delta</i>	<i>VARIES</i>	Self and Society Electives (one must transfer at 200 level)	9
ART 241	GRDE 116	Graphics Studio I	3
EMB 151 <i>Delta</i>	TDMP 243 <i>VARIES</i>	Media Production I Electives	3 9
Total Delta College Credits			53 - 54

Students seeking a Ferris DAGD degree must complete at least 60 credit hours within the School of Digital Media

FSU General Education Requirements can be found at:
<http://www.ferris.edu/HTMLS/academics/gened/index.htm>.

Students transferring to Ferris with the Michigan Transfer Agreement (MTA) and entering a degree program will have met a 30-hour block of lower-level general education courses. However, this does not exempt students from completing program specific prerequisites or higher-level general education course requirements. Students should contact their advisor regarding classes that meet the MTA.

Students are encouraged to work with their Ferris advisor for selection of any electives, to ensure transferability and to minimize credits taken.

Program Offered at:

Ferris Statewide, Grand Rapids

(616) 451-4777 or (800) 998-3425

or fsugr@ferris.edu

www.ferris.edu/statewide

www.ferris.edu/dagd

Main Campus, Big Rapids

College of Education & Human Services

(231) 591-3648

www.ferris.edu/transfer

Effective Date Fall 2017

Ferris State University is an equal opportunity institution. For information on the University's Policy on Non-Discrimination, visit ferris.edu/non-discrimination.

Ferris State University		
Course	Ferris Course Title	Cr. Hrs.
ENG 311, ENG 321 or ENG 325	Advanced Technical Writing, Advanced Composition, or Advanced Business Writing	3
MATH 116	Intermediate Algebra	4
MGMT 310	Small Business Management	3
DAGD 101	2D Visualization – Storyboards & Style Guides	3
DAGD 102	Story Development for Film & Gaming	3
DAGD 103	3D Visualization – 3D Drawing & Sculpture	3
DAGD 100	3D Modeling & Animation I	3
DAGD 230	3D Modeling & Animation II	3
DAGD 204	Digital Imaging for 3D	3
DAGD 150	Introduction to Game Design & Development	3
DAGD 310	Interaction Design	3
DAGD 260	Multimedia Authoring I	3
SENG 100	Introduction to Computer Programming	3
DAGD 315	Digital Media Productions	3
DAGD 305	Portfolio	3
DAGD 340	Junior Project	3
DAGD 491	Applied Internship	3
DAGD 499	Capstone Course	3
Option 1: General		
TDMP 136	Audio Production	3
DAGD 300	Level Design	3
DAGD 335	3D Modeling & Animation III	3
DAGD 375	Adv. Modeling & Animation	3
or	or	
DAGD 385	Vehicle & Structure	
DAGD 430	Digital FX or	3
DAGD 420	Applied Digital Simulation	
DAGD 460	Multimedia Authoring II	3
Option 2: 3D Animation		
DAGD 335	3D Modeling & Animation III	3
DAGD 375	Advanced Modeling & Animation - Character	3
DAGD 385	Adv. Modeling & Animation – Vehicle & Structure	3
DAGD 430	Digital FX	3
DAGD 380	Digital Sculpting	3
DAGD	Advisor Approved Elective	3
Option 3: Game Development		
DAGD 255	Game Programming I	3
DAGD 300	Level Design	3
DAGD 320	Multiplayer Game Programming	3
DAGD 355	Game Programming II	3
DAGD 420	Applied Digital Simulation	3
DAGD 460	Multimedia Authoring II	3
Total Ferris Credits		73
Credits Required for Degree		126 - 127

General Admission Criteria

This course-specific degree completion program is a four-year sequence that begins promptly upon acceptance and enrollment. It is expected that students entering this technology intensive program already have solid foundation skills in dealing with personal computers. Recent high school graduates need an ACT score of 19 and a high school grade point average of 2.50. College transfer GPA requires a 2.5 GPA in college/university courses. College transfer courses must be a "C" grade or higher to be applied towards the minimum 125 semester credits required for graduation. Official transcripts from all accredited colleges/universities must be submitted with the Ferris application.

Advising Notes

It is recommended that potential applicants meet with an advisor to review the degree, course schedule, and have any questions answered prior to completing an application. Students who are completing the MTA may have different general education course requirements for the particular degree selected. Meeting with a Ferris advisor prior to the selection of general education or elective course work may reduce the chance of completing a course that will not apply toward the selected degree. Once admitted, students must continue to meet with an advisor as they work toward graduation.

Transfer Student Orientation

All new students to Ferris State University are required to complete an orientation.

Online Learning

Select courses delivered online and/or in a mixed delivery format (i.e. a mix of online and face-to-face instruction at the Ferris Main Campus or at an off-campus location). The "Online Readiness Tutorial" is required for students who register for an online *course* or are completing an online *degree*. Students must demonstrate competency in Blackboard skills. This may be done by taking a tutorial and quiz, or, for students who have already taken and passed online courses, they can submit a waiver request. Students should check with the department that offers the class to determine its particular needs and/or the Ferris advisor regarding registration for online course work.

Reverse Transfer Agreement

The Community College and Ferris have entered into a partnership in order to work collaboratively and creatively to increase student completion of associate and bachelor degrees. The partners work together to provide a seamless transfer experience and increase student retention and completion at both the community college and Ferris.

Michigan Transfer Agreement (MTA)

Ferris participates in the Michigan Transfer Agreement (MTA). This agreement will facilitate the transfer of general education requirements from one Michigan institution to another. Students may complete the MTA as part of a degree program or as a stand-alone package. The MTA consists of a minimum of 30 general education credit hours as identified by the college or university.

Disclaimer

This is a guide for students who plan to transfer to Ferris State University. This guide is not intended to be a contract with Ferris. The information on this guide is subject to change. Students should contact their community college or Ferris to keep informed of changes. Final responsibility for verifying all transfer information lies with the student. Please refer to the effective and/or revised date on the bottom of the guide.